



Welcome to the ROADMAP section

In this section, you can learn about the timelines for the implementation and development of the educational simulator DILANG.

Q1 2024

- WhitePaper - light
- Start web-demo v1
- IDO - Seed \ Private
- Create DIL token
- Social media release

Q2-4 2024

- Create back-end game
- Educational material
- IDO - Public Sale
- Mobile version lite
- Media advertising v1

Q1-2 2025

- Mobile version full
- Obtaining a certificate
- Start - staking DIL
- Markets of EU and USA
- Charitable funds

Q3-4 2025

- Launching the DILJOB
- Start NFT market
- Investment program
- Media advertising v2
- Charitable funds

1st quarter of 2024

- Preparation of the WhitePaper - light version;
- Launch of the demonstration demo version v.1 on the website;
- Start of the crowdfunding campaign - Seed \ Private round;
- Creation of the DIL token on the BNB platform;
- First advertising campaign launch;

2nd-4th quarters of 2024

- Creation of the backend for personal game accounts;
- Preparation of educational materials for foreign language learning;
- Launch of the public crowdfunding campaign;
- Launch of the mobile demo version of DILANG;
- First mass advertising campaign launch;

1st-2nd quarters of 2025

- Launch of the full mobile version of the DILANG game on iOS\Android;
- Obtaining a license to issue international certificates;
- Launch of staking for the digital asset DIL;
- Mass advertising campaigns targeting European and American audiences;
- Contract agreements with charitable foundations;

3rd-4th quarters of 2025

- Launch of the DILJOB service for job searching;
- Launch of the NFT marketplace;
- Investment program and search for major investors;
- Second mass advertising campaign launch;
- Launch of a platform for transferring digital tokens to charitable foundations.